



**PRODUCT** : LCD MODULE  
**MODEL NO** : LCD200DLAF-01-100C  
**SUPPLIER** : LCD Mikroelektronik GmbH  
**DATE** : Apr.28.2022

# SPECIFICATION

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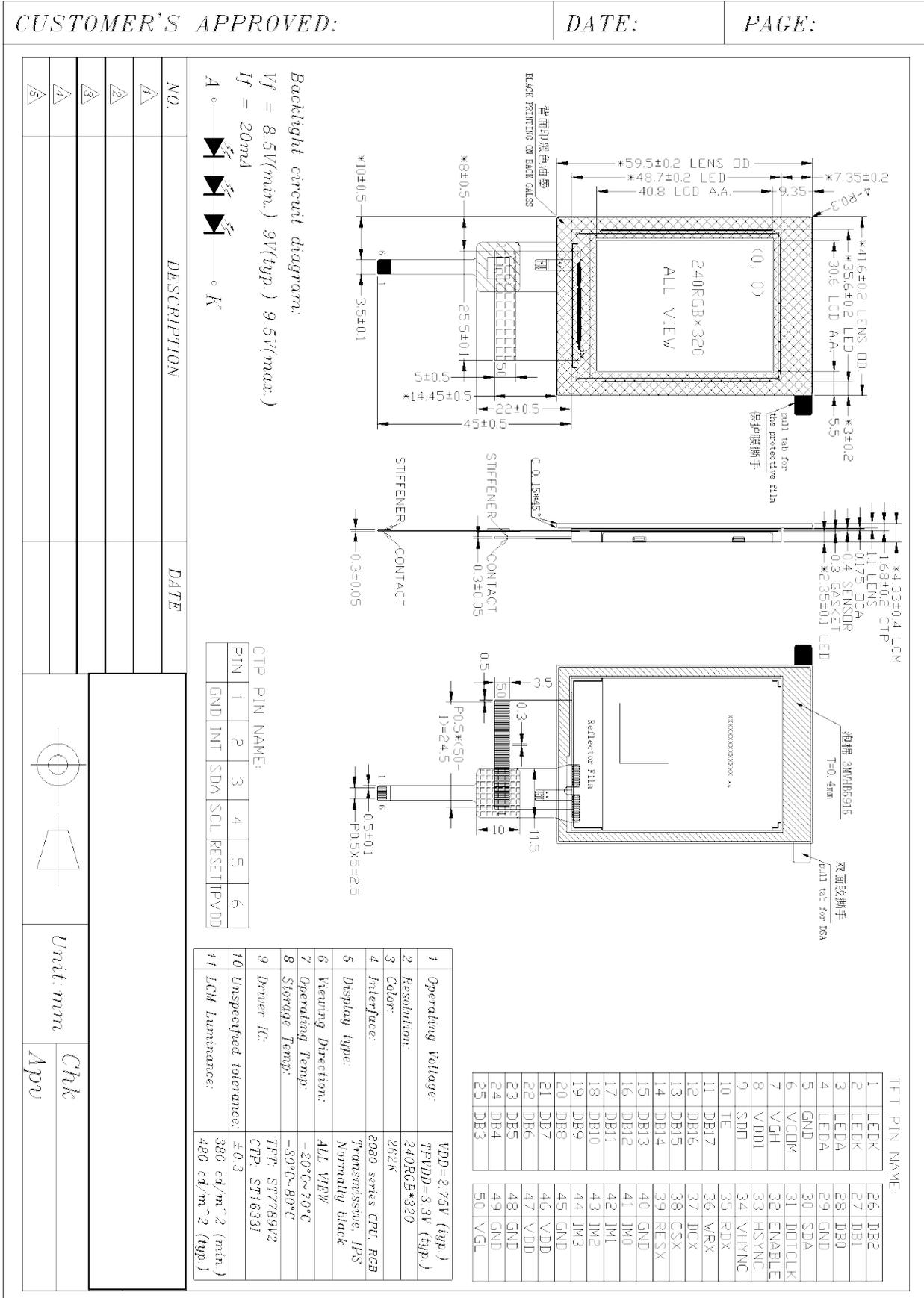
## 1. General Specifications

No.	Item	Contents	Unit
1	Size	2.0	inch
2	Resolution	240RGB*320	
3	Interface	8080 series CPU, RGB	
4	Color Depth	262	K
5	Technology Type	a-Si	
6	Pixel Pitch	0.1275*0.1275	mm
7	Pixel Arrangement	RGB Vertical stripe	
8	Display Mode	Normally Black, Transmissive, IPS	
9	Viewing Direction	ALL VIEW	
10	LCM (W x H x D)	41.60*59.50*4.33	mm
11	Active Area (W x H)	30.6*40.8	mm
12	With/Without TSP	With CTP	
13	LED Numbers	3	

### Touch Panel Parameter

No.	Features	Details	Note
1	CTP Technology	Mutual capacitor	
2	Input Method	Finger	
3	Touch point	5 Point	
4	Positional Accuracy	2.5mm at 4 edges and 1.5mm at center	Unit: mm
5	Cover glass	Soda lime glass, chemically hardened	
6	Hardness	6H	
7	Surface treatment	NO	
8	Optical transmittance	87%	
9	Touch controller	ST1633i	
10	Interface to Host	I <sup>2</sup> C	
11	I2C Address	0X55	
12	Connection Type	ZIF Connector	

## 2.Mechanical Drawing



### 3. PIN Assignment

Pin No.	Symbol	I/O	Function	Remark
1	LEDK	P	LED cathode.	
2	LEDK	P	LED cathode.	
3	LEDA	P	LED anode.	
4	LEDA	P	LED anode.	
5	GND	P	Ground.	
6	VCOM	O	A power supply for the TFT-LCD common electrode.	
7	VGH	O	Power output pin for gate driver.	
8	VDDI	P	Power Supply for I/O System.	
9	SDO	O	SPI interface output pin. The data is output on the falling edge of the SCL signal. If not used, let this pin open.	
10	TE	O	Tearing effect signal is used to synchronize MCU to frame memory writing. If not used, please let this pin open.	
11	DB17	I/O	DB[17:0] are used as MCU parallel interface data bus. 8-bit I/F: when IM3:0, DB[7:0] are used; when IM3:1, DB[17:10] are used. 9-bit I/F: when IM3:0, DB[8:0] are used; when IM3:1, DB[17:9] are used. 16-bit I/F: when IM3:0, DB[15:0] are used; when IM3:1, DB[17:10] and DB[8:1] are used. 18-bit I/F: DB[17:0] are used. DB[17:0] are used as RGB interface data bus. 6-bit RGB I/F: DB[5:0] are used. 16-bit RGB I/F: DB[17:13], DB[11:1] are used. 18-bit RGB I/F: DB[17:0] are used. If not used, please fix this pin at VDDI or GND.	
12	DB16	I/O		
13	DB15	I/O		
14	DB14	I/O		
15	DB13	I/O		
16	DB12	I/O		
17	DB11	I/O		
18	DB10	I/O		
19	DB9	I/O		
20	DB8	I/O		
21	DB7	I/O		
22	DB6	I/O		
23	DB5	I/O		
24	DB4	I/O		
25	DB3	I/O		
26	DB2	I/O		
27	DB1	I/O		
28	DB0	I/O		
29	GND	P	Ground.	
30	SDA	I/O	When IM3: Low, SPI interface input/output pin. When IM3: High, SPI interface input pin. The data is latched on the rising edge of the SCL signal. If not used, please fix this pin at VDDI or GND level.	
31	DOTCLK	I	Dot clock signal for RGB interface operation. If not used, please fix this pin at VDDI or GND.	
32	ENABLE	I	Data enable signal for RGB interface operation. If not used, please fix this pin at VDDI or GND.	
33	HSYNC	I	Horizontal (Line) synchronizing input signal for RGB interface operation. If not used, please fix to VDDI or GND.	
34	VHYN	I	Vertical (Frame) synchronizing input signal for RGB interface operation. If not used, please fix to the VDDI or GND.	
35	RDX	I	Read enable in 8080 MCU parallel interface. If not used, please fix this pin at VDDI or GND.	
36	WRX	I	Write enable in MCU parallel interface. Display data/command selection pin in 4-line serial interface. Second Data lane in 2 data lane serial interface. If not used, please fix this pin at VDDI or GND.	
37	DCX	I	Display data/command selection pin in parallel interface. This pin is used to be serial interface clock.	

38	CSX	I	Chip selection pin Low enable. High disable.	
39	RESX	I	This signal will reset the device and it must be applied to properly initialize the chip. Signal is active low.	
40	GND	P	Ground.	
41	IM0	I	The MCU interface mode select.	Note1
42	IM1	I		
43	IM2	I		
44	IM3	I		
45	GND	P	Ground.	
46	VDD	P	Power Supply for Analog, Digital System and Booster Circuit.	
47	VDD	P		
48	GND	P	Ground.	
49	GND	P	Ground.	
50	VGL	O	Power output (Negative) pin for gate driver.	

PS. For further details, please refer to ST7789V2 data sheet.

Note1:

IM3	IM2	IM1	IM0	MPU Interface Mode	Data pin
0	0	0	0	80-8bit parallel I/F	DB[7:0]
0	0	0	1	80-16bit parallel I/F	DB[15:0]
0	0	1	0	80-9bit parallel I/F	DB[8:0]
0	0	1	1	80-18bit parallel I/F	DB[17:0],
0	1	0	1	3-line 9bit serial I/F	SDA: in/out
				2 data lane serial I/F	SDA: in/out WRX: in
0	1	1	0	4-line 8bit serial I/F	SDA: in/out
1	0	0	0	80-16bit parallel I/F II	DB[17:10], DB[8:1]
1	0	0	1	80-8bit parallel I/F II	DB[17:10]
1	0	1	0	80-18bit parallel I/F II	DB[17:0],
1	0	1	1	80-9bit parallel I/F II	DB[17:9]
1	1	0	1	3-line 9bit serial I/F II	SDA: in/ SDO: out
1	1	1	0	4-line 8bit serial I/F II	SDA:in/ SDO: out

Note2: "1" = VDDI level, "0" = GND level.

Note3: When in parallel mode, unused data pins must be connected to "1" or "0".

Note4: When CSX="1", there is no influence to the parallel and serial interface.

## 4. Absolute Maximum Rating

AGND = GND = 0V, Ta = 25°C

Item	Symbol	Min	Max	Unit	Remark
Power Voltage	VDD	-0.3	4.6	V	
	VDDI	-0.3	4.6	V	
Operating Temperature	T <sub>OPR</sub>	-20	70	°C	
Storage Temperature	T <sub>STG</sub>	-30	80	°C	

Note1: The absolute maximum rating values of this product are not allowed to be exceeded at any times. Should a module be used with any of the absolute maximum ratings exceeded, the characteristics of the module may not be recovered, or in an extreme case, the module may be permanently destroyed.

## 5. Electrical Characteristics

### 5.1. Recommended Operating Condition

AGND = GND = 0V, Ta = 25°C

Item	Symbol	Min	Typ.	Max	Unit	Remark
Power Voltage	VDD	2.4	2.75	3.3	V	
	VDDI	1.65	1.8	3.3	V	
Input logic high voltage	V <sub>ih</sub>	0.7VDDI	-	VDDI	V	
Input logic low voltage	V <sub>il</sub>	GND	-	0.3 VDDI	V	
CTP Power Voltage	TPVDD	-	3.3	-	V	

### 5.2. Recommended Driving Condition for Backlight

Ta = 25°C

Item	Symbol	Min	Typ.	Max	Unit	Remark
Forward Voltage	V <sub>f</sub>	8.5	9.0	9.5	V	
Forward Current	I <sub>f</sub>	-	20	-	mA	
Operating Life Time	-	30000	-	-	Hours	

Note 1: Ta means ambient temperature of TFT-LCD module.

Note 2: I<sub>f</sub>, V<sub>f</sub> are defined for one channel LED. There are two LED channel in back light unit.

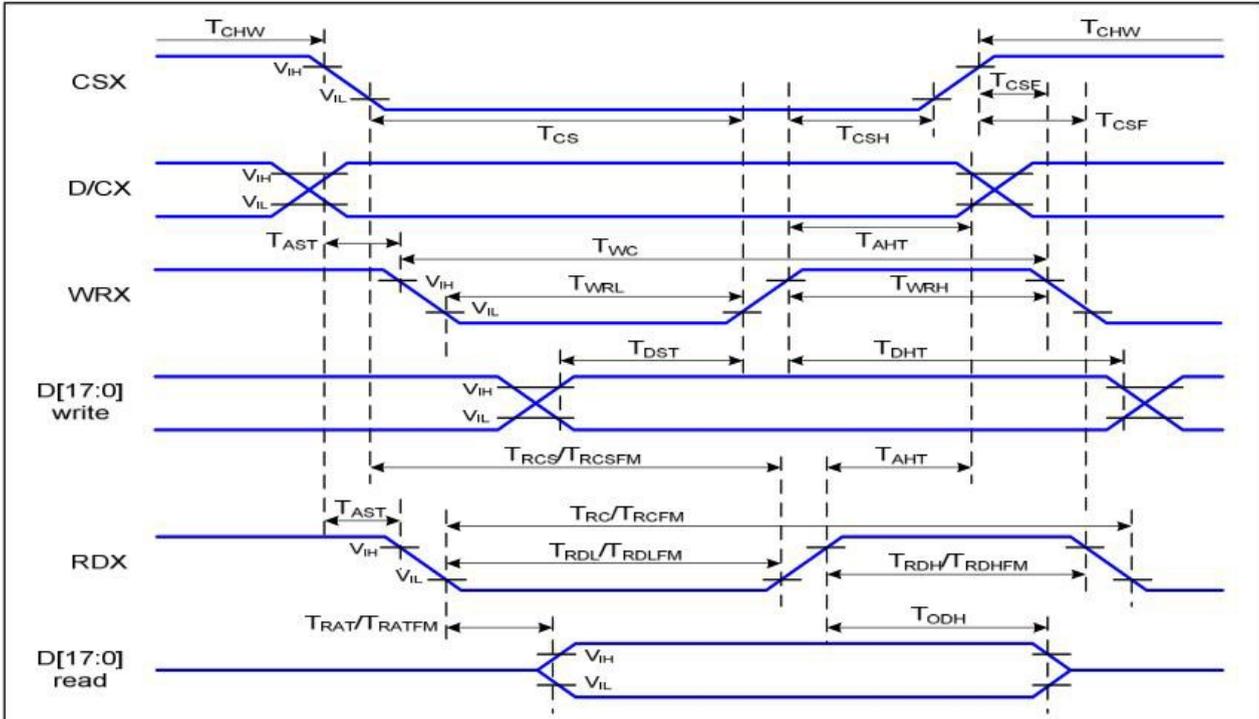
Note 3: If the module is driven by high current or at high ambient temperature & humidity condition. The operating life will be reduced.

Note 4: Operating life means brightness goes down to 50% initial brightness. Minimum operating life time is estimated data.

## 6. Timing Characteristics

### 6.1. AC Electrical Characteristics

#### 6.1.1. 8080 Series MCU Parallel Interface Characteristics: 18/16/9/8-bit Bus

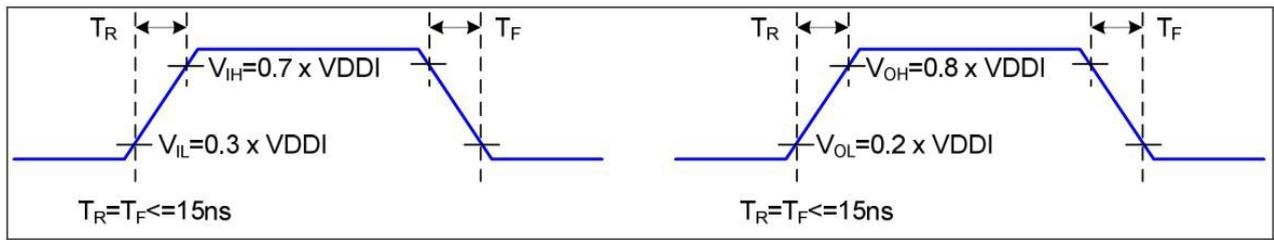


Parallel Interface Timing Characteristics (8080-Series MCU Interface)

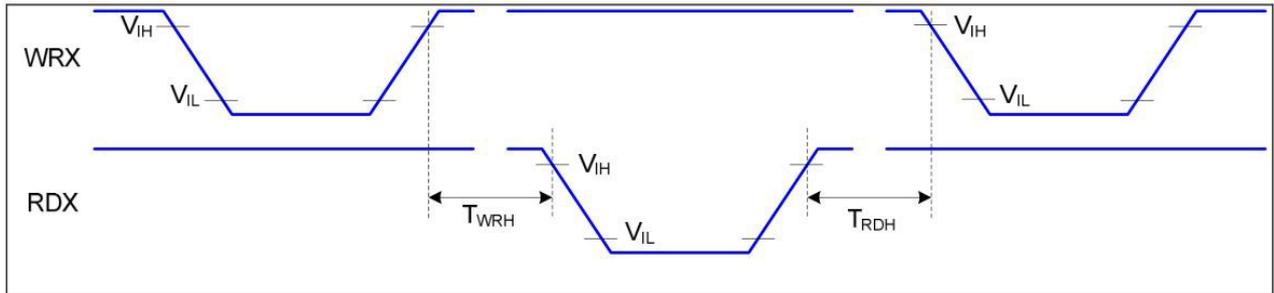
VDDI=1.65 to 3.3V, VDD=2.4 to 3.3V, AGND=GND=0V, Ta= -30 to 70°C

Signal	Symbol	Parameter	Min	Max	Unit	Description
D/CX	T <sub>AST</sub>	Address setup time	0		ns	-
	T <sub>AHT</sub>	Address hold time (Write/Read)	10		ns	
CSX	T <sub>CHW</sub>	Chip select "H" pulse width	0		ns	-
	T <sub>CS</sub>	Chip select setup time (Write)	15		ns	
	T <sub>RCS</sub>	Chip select setup time (Read ID)	45		ns	
	T <sub>RCSFM</sub>	Chip select setup time (Read FM)	355		ns	
	T <sub>CSF</sub>	Chip select wait time (Write/Read)	10		ns	
	T <sub>CSH</sub>	Chip select hold time	10		ns	
WRX	T <sub>WC</sub>	Write cycle	66		ns	
	T <sub>WRH</sub>	Control pulse "H" duration	15		ns	
	T <sub>WRL</sub>	Control pulse "L" duration	15		ns	
RDX (ID)	T <sub>RC</sub>	Read cycle (ID)	160		ns	When read ID data
	T <sub>RDH</sub>	Control pulse "H" duration (ID)	90		ns	
	T <sub>RDL</sub>	Control pulse "L" duration (ID)	45		ns	
RDX (FM)	T <sub>RCFM</sub>	Read cycle (FM)	450		ns	When read from frame memory
	T <sub>RDHFM</sub>	Control pulse "H" duration (FM)	90		ns	
	T <sub>RDLFM</sub>	Control pulse "L" duration (FM)	355		ns	
D[17:0]	T <sub>DST</sub>	Data setup time	10		ns	For CL=30pF
	T <sub>DHT</sub>	Data hold time	10		ns	
	T <sub>RAT</sub>	Read access time (ID)		40	ns	
	T <sub>RATFM</sub>	Read access time (FM)		340	ns	
	T <sub>ODH</sub>	Output disable time	20	80	ns	

### 8080 Parallel Interface Characteristics



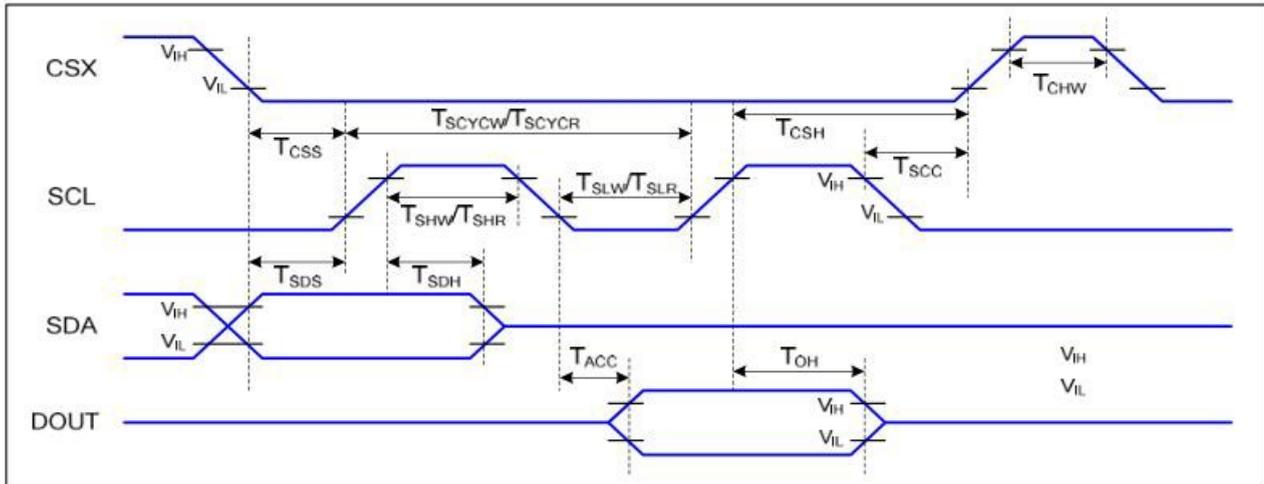
**Rising and Falling Timing for I/O Signal**



**Write-to-Read and Read-to-Write Timing**

Note: The rising time and falling time ( $T_r$ ,  $T_f$ ) of input signal and fall time are specified at 15 ns or less. Logic high and low levels are specified as 30% and 70% of VDD for Input signals.

### 6.1.2. Serial Interface Characteristics (3-line serial)



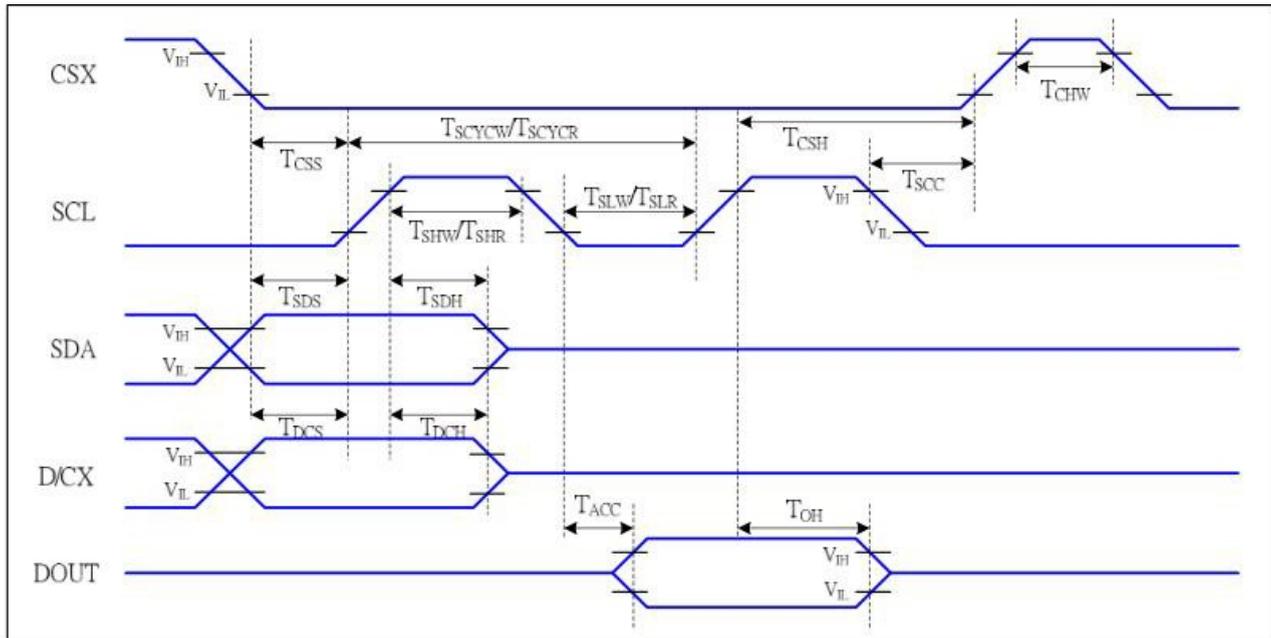
**3-line serial Interface Timing Characteristics**

VDDI=1.65 to 3.3V, VDD=2.4 to 3.3V, AGND=GND=0V, Ta=-30 to 70 °C

Signal	Symbol	Parameter	Min	Max	Unit	Description
CSX	$T_{CSS}$	Chip select setup time (write)	15		ns	
	$T_{CSH}$	Chip select hold time (write)	15		ns	
	$T_{CSS}$	Chip select setup time (read)	60		ns	
	$T_{SCC}$	Chip select hold time (read)	65		ns	
	$T_{CHW}$	Chip select "H" pulse width	40		ns	
SCL	$T_{SCYCW}$	Serial clock cycle (Write)	66		ns	
	$T_{SHW}$	SCL "H" pulse width (Write)	15		ns	
	$T_{SLW}$	SCL "L" pulse width (Write)	15		ns	
	$T_{SCYCR}$	Serial clock cycle (Read)	150		ns	
	$T_{SHR}$	SCL "H" pulse width (Read)	60		ns	
	$T_{SLR}$	SCL "L" pulse width (Read)	60		ns	
SDA (DIN)	$T_{SDS}$	Data setup time	10		ns	
	$T_{SDH}$	Data hold time	10		ns	
DOUT	$T_{ACC}$	Access time	10	50	ns	For maximum CL=30pF
	$T_{OH}$	Output disable time	15	50	ns	For minimum CL=8pF

Note : The rising time and falling time ( $T_r$ ,  $T_f$ ) of input signal are specified at 15 ns or less. Logic high and low levels are specified as 30% and 70% of VDDI for Input signals.

### 6.1.3. Serial Interface Characteristics (4-line serial)



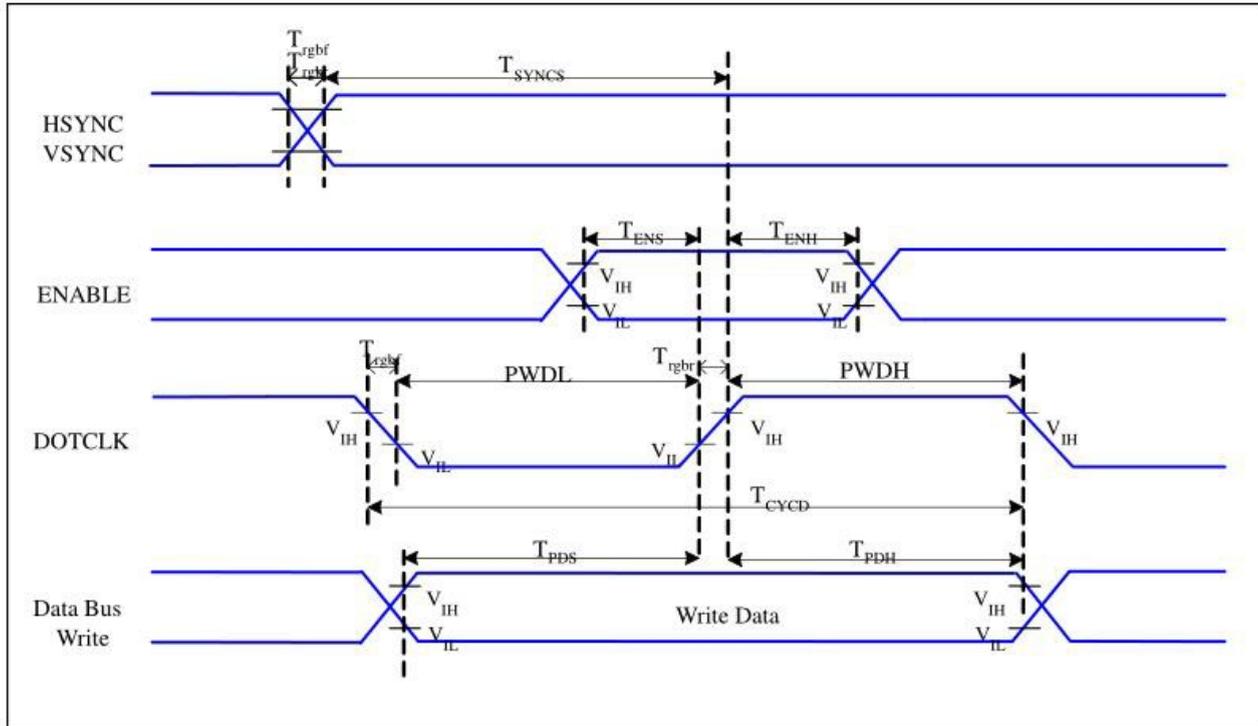
**4-line serial Interface Timing Characteristics**

VDDI=1.65 to 3.3V, VDD=2.4 to 3.3V, AGND=GND=0V, Ta=-30 to 70°C

Signal	Symbol	Parameter	MIN	MAX	Unit	Description
CSX	$T_{CSS}$	Chip select setup time (write)	15		ns	
	$T_{CSH}$	Chip select hold time (write)	15		ns	
	$T_{CSS}$	Chip select setup time (read)	60		ns	
	$T_{SCC}$	Chip select hold time (read)	65		ns	
	$T_{CHW}$	Chip select "H" pulse width	40		ns	
SCL	$T_{SCYCW}$	Serial clock cycle (Write)	66		ns	-write command & data ram
	$T_{SHW}$	SCL "H" pulse width (Write)	15		ns	
	$T_{SLW}$	SCL "L" pulse width (Write)	15		ns	
	$T_{SCYCR}$	Serial clock cycle (Read)	150		ns	-read command & data ram
	$T_{SHR}$	SCL "H" pulse width (Read)	60		ns	
	$T_{SLR}$	SCL "L" pulse width (Read)	60		ns	
D/CX	$T_{DCS}$	D/CX setup time	10		ns	
	$T_{DCH}$	D/CX hold time	10		ns	
SDA (DIN)	$T_{SDS}$	Data setup time	10		ns	
	$T_{SDH}$	Data hold time	10		ns	
DOUT	$T_{ACC}$	Access time	10	50	ns	For maximum CL=30pF
	$T_{OH}$	Output disable time	15	50	ns	For minimum CL=8pF

Note : The rising time and falling time ( $T_r$ ,  $T_f$ ) of input signal are specified at 15 ns or less. Logic high and low levels are specified as 30% and 70% of VDDI for Input signals.

**6.1.4. RGB Interface Characteristics:**



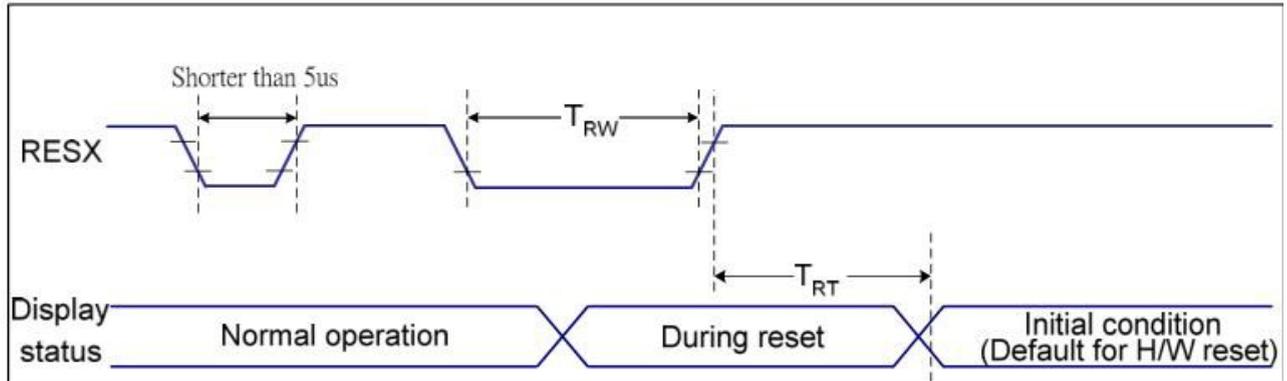
**RGB Interface Timing Characteristics**

VDDI=1.65 to 3.3V, VDD=2.4 to 3.3V, AGND=GND=0V, Ta=-30 ~ 70 °C

Signal	Symbol	Parameter	MIN	MAX	Unit	Description
HSYNC, VSYNC	$T_{SYNCS}$	VSYNC, HSYNC Setup Time	30	-	ns	
ENABLE	$T_{ENS}$	Enable Setup Time	25	-	ns	
	$T_{ENH}$	Enable Hold Time	25	-	ns	
DOTCLK	PWDH	DOTCLK High-level Pulse Width	60	-	ns	
	PWDL	DOTCLK Low-level Pulse Width	60	-	ns	
	$T_{CYCD}$	DOTCLK Cycle Time	120	-	ns	
	$T_{rghr}, T_{grhf}$	DOTCLK Rise/Fall time	-	20	ns	
DB	$T_{PDS}$	PD Data Setup Time	50	-	ns	
	$T_{PDH}$	PD Data Hold Time	50	-	ns	

**18/16 Bits RGB Interface Timing Characteristics**

### 6.1.5. Reset Timing



Reset Timing

VDD=2.4 to 3.3V, AGND=GND=0V, Ta=-30 ~ 70 °C

Related Pins	Symbol	Parameter	MIN	MAX	Unit
RESX	TRW	Reset pulse duration	10	-	us
	TRT	Reset cancel	-	5 (Note 1, 5)	ms
			120 (Note 1, 6, 7)	ms	

Reset Timing

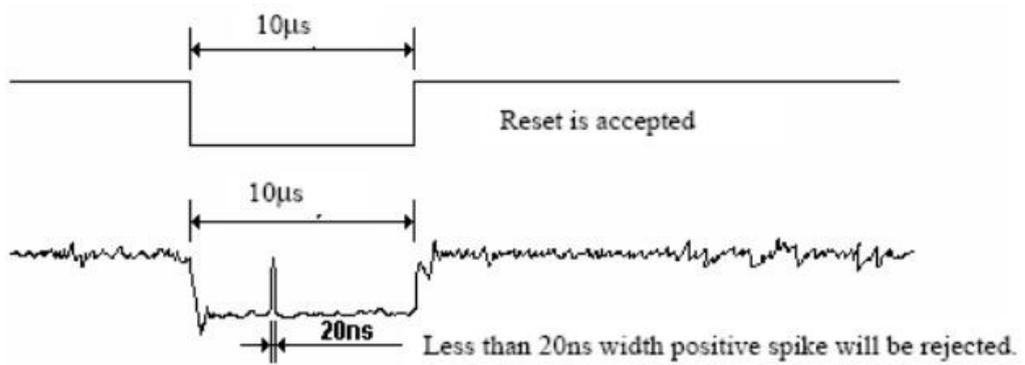
Note1: The reset cancel includes also required time for loading ID bytes, VCOM setting and other settings from NVM (or similar device) to registers. This loading is done every time when there is HW reset cancel time (tRT) within 5 ms after a rising edge of RESX.

Note2: Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the table below:

RESX Pulse	Action
Shorter than 5us	Reset Rejected
Longer than 9us	Reset
Between 5us and 9us	Reset starts

Note3: During the Resetting period, the display will be blanked (The display is entering blanking sequence, which maximum time is 120ms, when Reset Starts in Sleep Out –mode. The display remains the blank state in Sleep In –mode.) and then return to Default condition for Hardware Reset.

Note 4: Spike Rejection also applies during a valid reset pulse as shown below:



Note 5: When Reset applied during Sleep In Mode.

Note 6: When Reset applied during Sleep Out Mode.

Note 7: It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec

## 6. 2. DC Electrical Characteristics

Parameter	Symbol	Condition	Specification			Unit	Related Pins
			MIN.	TYP.	MAX.		
Power & Operation Voltage							
System Voltage	VDD	Operating voltage	2.4	2.75	3.3	V	
Interface Operation Voltage	VDDI	I/O Supply Voltage	1.65	1.8	3.3	V	
Gate Driver High Voltage	VGH		12.2		14.97	V	Note 4
Gate Driver Low Voltage	VGL		-12.5		-7.16	V	
Gate Driver Supply Voltage		VGH-VGL	19.36		27.47	V	Note 5
Input / Output							
Logic-High Input Voltage	VIH		0.7VDDI		VDDI	V	Note 1
Logic-Low Input Voltage	VIL		VSS		0.3VDDI	V	Note 1
Logic-High Output Voltage	VOH	IOH = -1.0mA	0.8VDDI		VDDI	V	Note 1
Logic-Low Output Voltage	VOL	IOL = +1.0mA	VSS		0.2VDDI	V	Note 1
Logic-High Input Current	IIH	VIN = VDDI			1	uA	Note 1
Logic-Low Input Current	IIL	VIN = VSS	-1			uA	Note 1
Input Leakage Current	IIL	IOH = -1.0mA	-0.1		+0.1	uA	Note 1
VCOM Voltage							
VCOM amplitude	VCOM			VSS		V	
Source Driver							
Source Output Range	Vsout		VAN		VAP	V	
Gamma Reference Voltage(Positive)	VAP		4.45		6.4	V	Note 6
Gamma Reference Voltage(Negative)	VAN		-4.6		-2.65	V	
Source Output Settling Time	Tr	Below with 99% precision			20	us	Note 2
Output Offset Voltage	VOFFSET				35	mV	Note 3

### Basic DC Characteristics

Note1: TA= -30 to 70 (to +85 no damage). °C

Note2: Source channel loading= 2KΩ+12pF/channel, Gate channel loading=5KΩ+40pF/channel.

Note3: The Max. value is between measured point of source output and gamma setting value.

Note4: When evaluating the maximum and minimum of VGH, VDD=2.8V.

Note5: The maximum value of |VGH-VGL| can no over 30V.

Note6: Default register setting of Vcom and Vcomoffset is 20h

### 6.3. Power ON/OFF Sequence

VDDI and VDD can be applied in any order.

VDD and VDDI can be power down in any order.

During power off, if LCD is in the Sleep Out mode, VDD and VDDI must be powered down minimum 120msec after RESX has been released.

During power off, if LCD is in the Sleep In mode, VDDI or VDD can be powered down minimum 0msec after RESX has been released.

CSX can be applied at any timing or can be permanently grounded. RESX has priority over CSX.

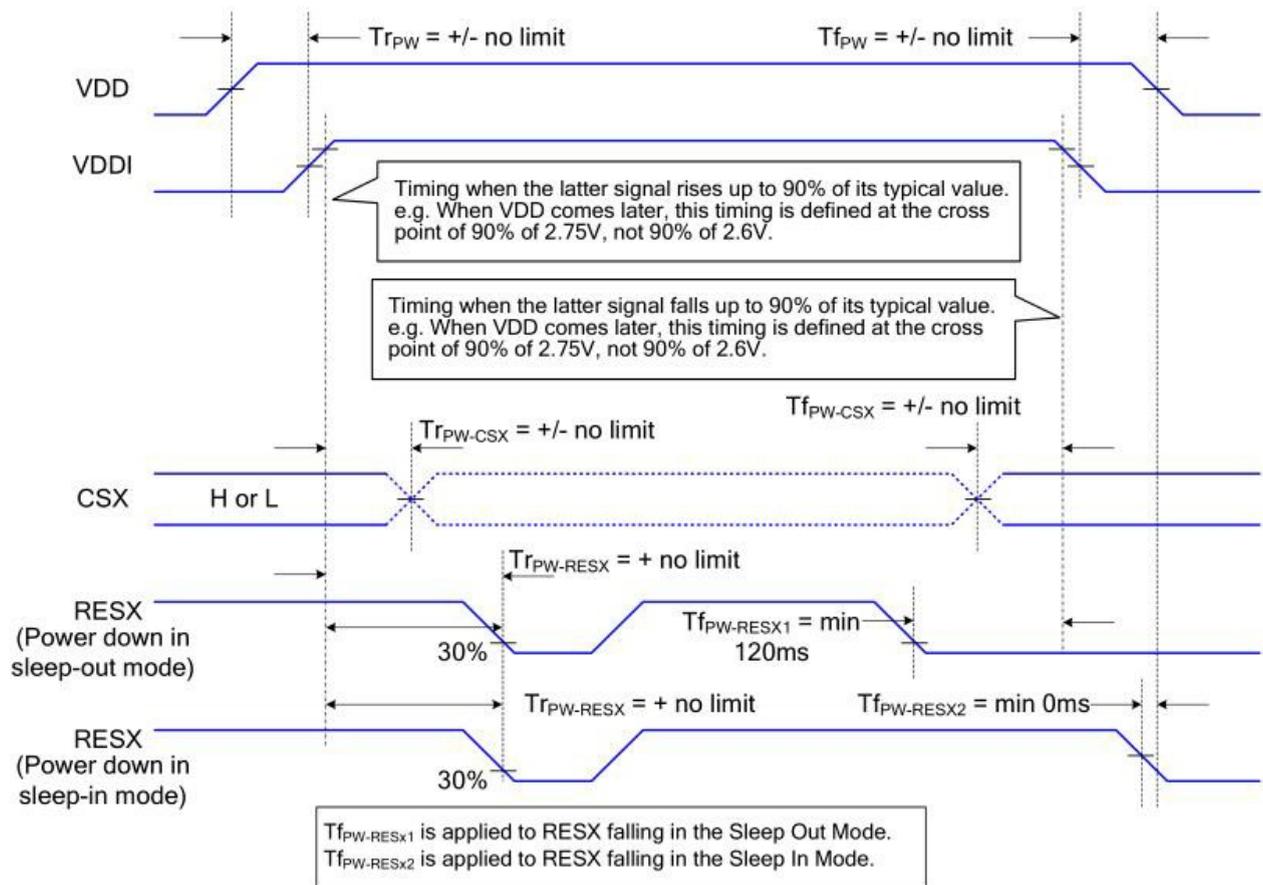
Note 1: There will be no damage to the display module if the power sequences are not met.

Note 2: There will be no abnormal visible effects on the display panel during the Power On/Off Sequences.

Note 3: There will be no abnormal visible effects on the display between end of Power On Sequence and before receiving Sleep Out command. Also between receiving Sleep In command and Power Off Sequence.

Note 4: If RESX line is not held stable by host during Power On Sequence as defined in the sequence below, then it will be necessary to apply a Hardware Reset (RESX) after Host Power On Sequence is complete to ensure correct operation. Otherwise function is not guaranteed

The power on/off sequence is illustrated below



#### Uncontrolled Power Off

The uncontrolled power-off means a situation which removed a battery without the controlled power off sequence. It will neither damage the module or the host interface.

If uncontrolled power-off happened, the display will go blank and there will not any visible effect on the display (blank display) and remains blank until "Power On Sequence" powers it up.

## 7. Optical Characteristics

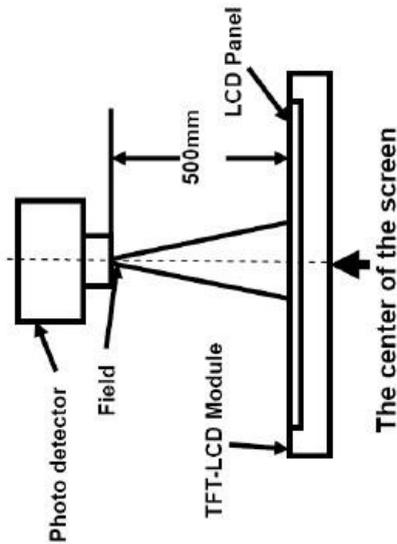
Item	Symbol	Condition	Min	Typ	Max	Unit	Remark
View Angles	$\theta T$	CR $\geq$ 10	-	80	-	Degree	Note 2
	$\theta B$		-	80	-		
	$\theta L$		-	80	-		
	$\theta R$		-	80	-		
Contrast Ratio	CR	$\theta = 0^\circ$	(640)	(800)	-		Note 1 Note 3
Response Time	T <sub>ON</sub> +T <sub>OFF</sub>	25°C	-	30	40	ms	Note 1 Note 4
Chromaticity	W <sub>x</sub>	x	0.283	0.323	0.363		Note 1 Note 5
	W <sub>y</sub>	y	0.306	0.346	0.386		
	R <sub>x</sub>	x	0.588	0.628	0.668		
	R <sub>y</sub>	y	0.313	0.353	0.393		
	G <sub>x</sub>	x	0.294	0.334	0.374		
	G <sub>y</sub>	y	0.551	0.591	0.631		
	B <sub>x</sub>	x	0.104	0.144	0.184		
	B <sub>y</sub>	y	0.058	0.098	0.138		
Uniformity	U		75	-	-	%	Note 5
Luminance	L		380	480	-	cd/m <sup>2</sup>	Note 1 Note 5

Test Conditions:

1. If=20mA(Backlight current), VDD = 2.75 V, the ambient temperature is 25°C.
2. The test systems refer to Note 2.

Note1: Definition of optical measurement system.

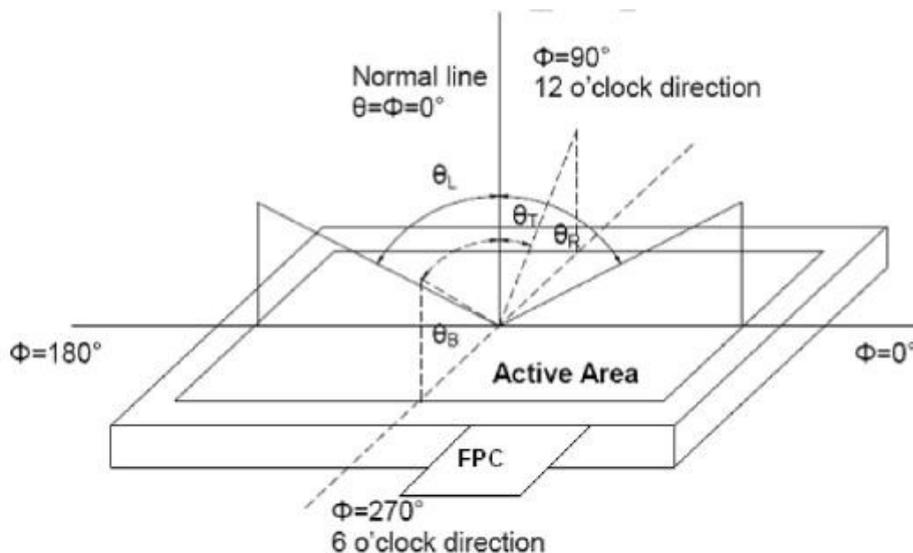
The optical characteristics should be measured in dark room. After 5Minutes operation, the optical properties are measured at the center point of the LCD screen. ALL input terminals LCD panel must be ground when measuring the center area of the panel.



Item	Photo detector	Field
Contrast Ratio	CS1000	1°
Luminance		
Lum Uniformity		
Chromaticity	CS1000	
Response Time	DMS703	-

Note2: Definition of viewing angle range and measurement system.

Viewing angle is measured at the center point of the LCD by CONOSCOPE (DMS703)



Note3: Definition of contrast ratio

White state :The state is that the LCD should drive by Vwhite.

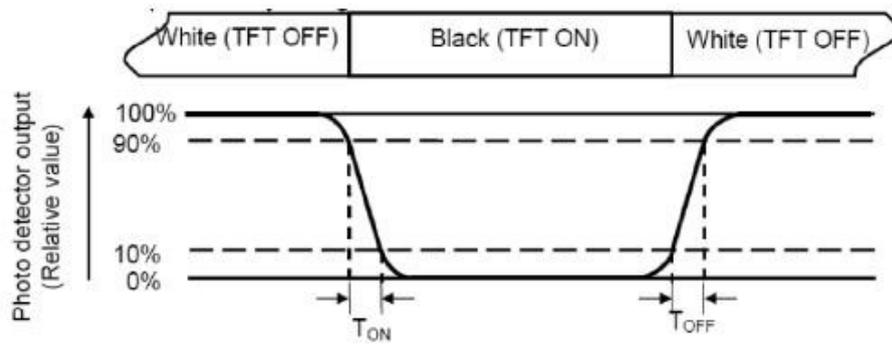
$$\text{Contrast ratio(CR)} = \frac{\text{Luminance measured when LCD is on the "White" state}}{\text{Luminance measured when LCD is on the "Black" state}}$$

"Black state ":The state is that the LCD should drive by Vblack.

Vwhite: To be determined Vblack: To be determined

Note4: Definition of Response time

The response time is defined as the LCD optical switching time interval between "White"state and "Black" state. Rise time (TON)is the time between photo detector output intensity changed from 90% to 10%.And fall time (TOFF)is the time between photo detector output intensity changed from 10% to90%.



Note5: Definition of color chromaticity (CIE1931)

Color coordinates measured at center point of LCD.

Color coordinates are subject to actual measurement.

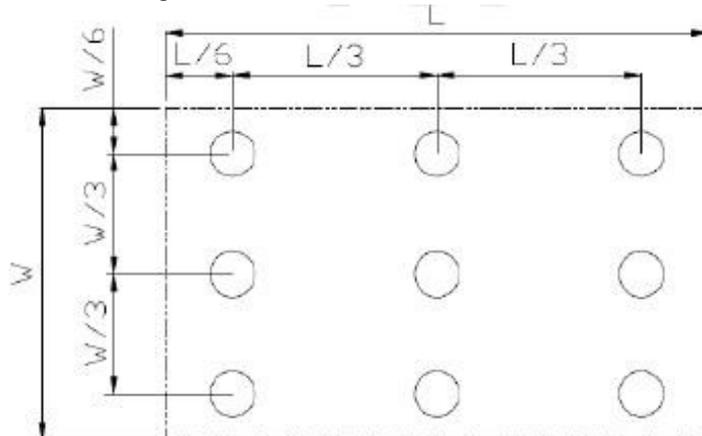
If the data has a bracket, that means reference value of TFT panel or one sample of module, the values of module TBD.

Note6: Definition of Luminance Uniformity

Active area is divided into 9 measuring areas(Refer Fig.2).Every measuring point is placed at the center of each measuring area.

Luminance Uniformity (U)=Lmin/Lmax

L-Active area length W-Active area width



L max: The measured Maximum luminance of all measurement position.

L min: The measured Minimum luminance of all measurement position.

Note7: Definition of luminance: Measure the luminance of white state at center point.

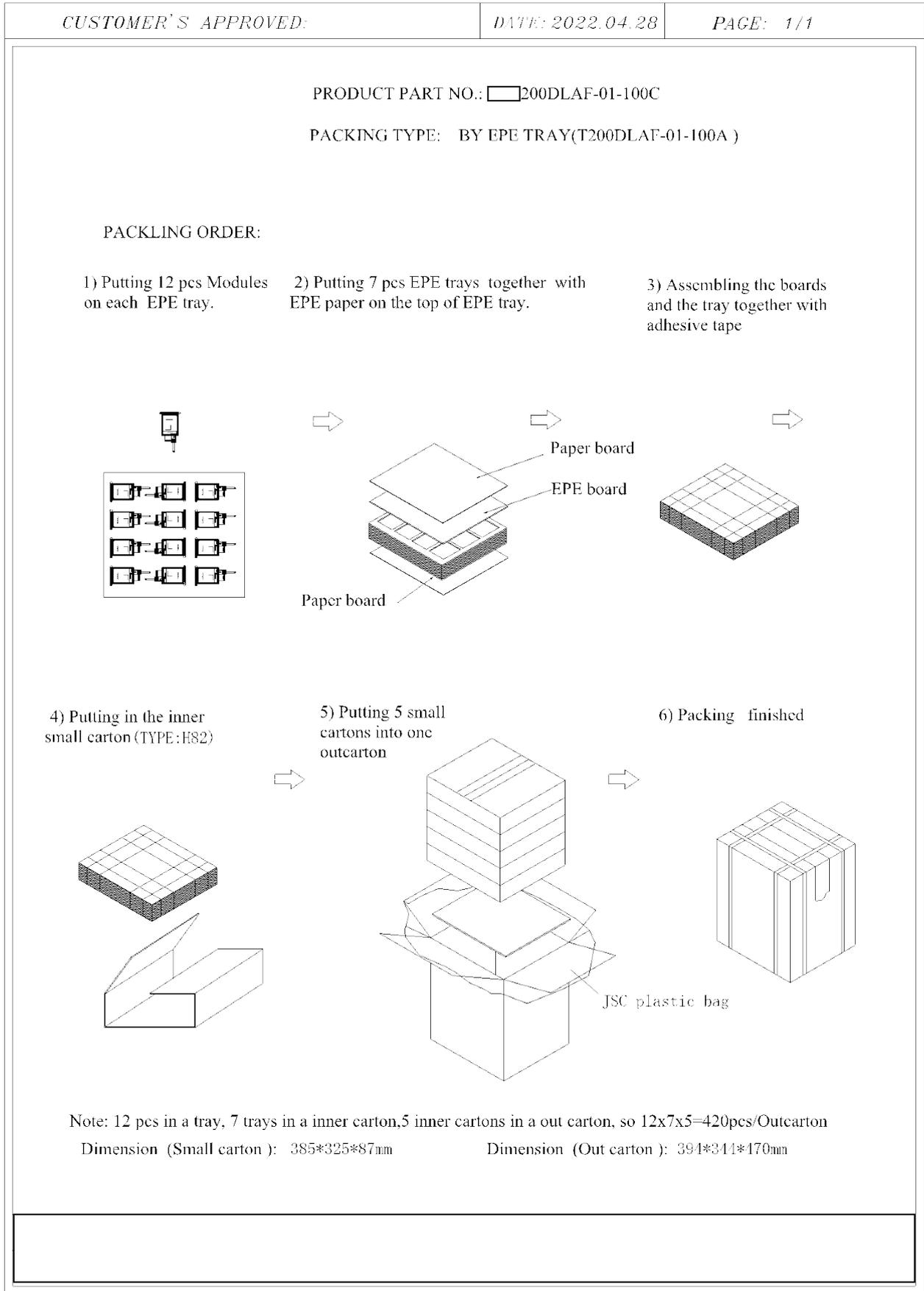
## 8. Environmental/Reliability Test

No.	Test Item	Test Condition	Inspection after test
1	High Temperature Storage	80±2°C/240 hours	Inspection after 2~4hours storage at room temperature, the sample shall be free from defects: 1.Air bubble in the LCD; 2.Sealleak; 3.Non-display; 4.Missing segments; 5.Glass crack; 6.Current Idd is twice higher than initial value.
2	Low Temperature Storage	-30±2°C/240 hours	
3	High Temperature Operating	70±2°C/240 hours	
4	Low Temperature Operating	-20±2°C/240 hours	
5	Temperature Cycle	-30°C~ 25°C~ 80°C × 10cycles (30min.) (5min.) (30min.)	
6	Damp Proof Test	40°C±5°C×90%RH/240 hours	
7	Vibration Test	Frequency: 10Hz~55Hz~10Hz Amplitude: 1.5mm, X, Y, Z direction for total 3hours (Packing condition)	
8	Dropping test	Drop to the ground from 1m height, one time, every side of carton. (Packing condition)	
9	ESD test	Voltage:±8KV R: 330Ω C: 150pF Air discharge, 10time Voltage:±6KV R: 330Ω C: 150pF Contact discharge, 10time	

**Remark:**

- The test samples should be applied to only one test item.
- Sample size for each test item is 5~10pcs.
- For Damp Proof Test, Pure water(Resistance>10MΩ) should be used.
- In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judge as a good part.
- Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristic, Optical Characteristic.
- Please use automatic switch menu(or roll menu) testing mode when test operating mode.

## 9. Packing Drawing



## 10. Standard Specifications For Product Quality

### 10.1. Manner of test:

10.1.1 The test must be under 40W fluorescent light, and the distance of view must be at 35±5cm

10.1.2 Room temperature 25±5°C Humidity: (65±5)%RH.

10.1.3 If the product is uneven and bright spot, use 2%ND filter to check and confirm. Not visible, OK.

10.1.4 Inspection Angle:

The vision of inspector should be perpendicular to the surface of the Module.

10.1.5 Inspection time:

Perceptibility Test Time: 20 seconds max.

### 10.2. Quality specification

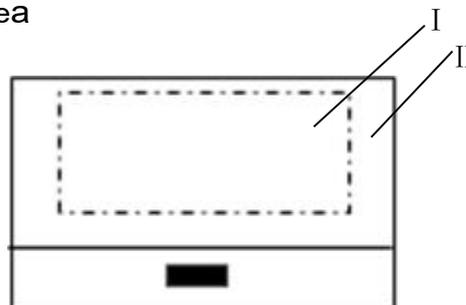
It shall be based on GB2828, inspection level II.

	IETM	CHECK LEVEL	AQL
MAJOR (MA)	1. Liquid crystal leakage 2. Wrong polarizer 3. Outside dimension 4. Bright dot, Dark dot 5. Display abnormal 6. Glass crack	II	0.65
MINOR (MI)	1. Spot Defect (Including black spot, white spot, pinhole, foreign particle, bubbles, hurt) 2. Fragment 3. Line Defect (Including black line, white line, scratch) 4. Incision defect 5. Newton's ring 6. Other visual defects	II	1.0

### 10.3 Definition of area

10.3.1 I area: viewing area

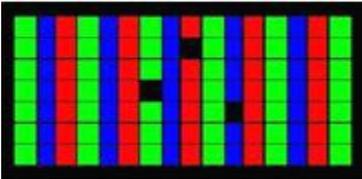
II area: outside viewing area



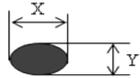
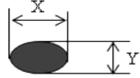
### 10.4. Standard of appearance test for I area: (unit: mm)

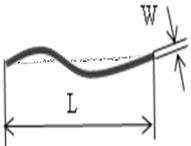
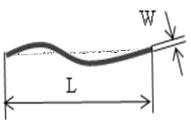
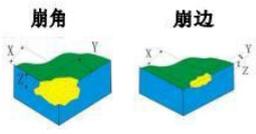
NOTE: Defect ignore for II area.

#### 10.4.1 Bright/Dark Dots explain

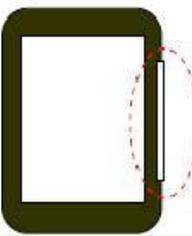
Name	Explain	Definition
Bright dot	<p>Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.</p> 	<p>The definition of dot: The size of a defective dot over 1/2 of single pixel dot is regarded as one defective dot .</p> <p>Note:One pixel consists of 3 sub-pixels, including R,G, and B dot.(Sub-pixel = Dot)</p>
Dark dot	<p>Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue pattern.</p> 	
Adjacent Dot	<p>Adjacent two sub-pixel are defect (define two dot defect)</p>	

#### 10.4.2 Inspection standard

No	Items	Criterion				Checking manner	Defect classes
		LCD≤4.3"	4.3"<LCD<7"	7"≤LCD≤12"	LCD>12"		
1	Bright/dark dot	Bright dot: N≤2	Bright dot: N≤3	Bright dot: N≤4	Bright dot: N≤5	Checking with eyes	MAJ
		Dark dot: N≤3	Dark dot: N≤4	Dark dot: N≤5	Dark dot: N≤6		
		Total: N≤4	Total: N≤6	Total: N≤8	Total: N≤10		
		<p>The distance between the two defect dots shall be greater than 5mm The distance between two defect dots above 7 inches shall be more than 10 mm</p>					
		Note: Adjacent dot defect N≤0					
2	<p>Spot defects (black and white spot, pinhole, foreign matter, dent, backlight foreign matter)</p>  <p><math>D=(X+Y)/2</math></p>	D≤0.15 Ignore 0.15 <D≤0.3 N≤3 0.3<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤4 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤5 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤6 0.5<D N=0	Checking with eyes	MIN
		D≤0.2 Ignore 0.2 <D≤0.5 N≤3 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤4 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤5 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤6 0.5<D N=0		
3	<p>Bubble</p>  <p><math>D=(X+Y)/2</math></p>	D≤0.2 Ignore 0.2 <D≤0.5 N≤3 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤4 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤5 0.5<D N=0	D≤0.2 Ignore 0.2 <D≤0.5 N≤6 0.5<D N=0		

No	Items	Criterion				Checking manner	Defect classes
		LCD≤4.3"	4.3"<LCD<7"	7"≤LCD≤12"	LCD>12"		
4	Line defects(black and white line, backlight foreign matter etc.) 	W≤0.03 Ignore 0.03<W≤0.06 L≤5 N≤3 W>0.06 L>5 N=0	W≤0.03 Ignore 0.03<W≤0.1 L≤5 N≤4 W>0.1 L>5 N=0	W≤0.03 Ignore 0.03<W≤0.1 L≤5 N≤5 W>0.1 L>5 N=0	W≤0.03 Ignore 0.03<W≤0.1 L≤5 N≤6 W>0.1 L>5 N=0	Checking with eyes	MIN
5	Scratch 	W≤0.03 Ignore 0.03<W≤0.2 1.0<L≤5.0 N≤3 W>0.2 L>5 N=0	W≤0.03 Ignore 0.03<W≤0.2 1.0<L≤5.0 N≤4 W>0.2 L>5 N=0	W≤0.03 Ignore 0.03<W≤0.2 1.0<L≤5.0 N≤5 W>0.2 L>5 N=0	W≤0.03 Ignore 0.03<W≤0.2 1.0<L≤5.0 N≤6 W>0.2 L>5 N=0	Checking with eyes	MIN
6	Display abnormal	Not allowed				Checking with eyes	MAJ
7	Outside dimension	Accord with drawing				Calipers	MAJ
8	Glass crack	Not allowed				Checking with eyes	MAJ
9	Leak	Not allowed				Checking with eyes	MAJ
10	Comer and side fragment 			1. Comer fragment: X , Y≤1mm Z≤T/2 allowed 2. Side fragment: X≤2.0mm Y≤1mm Z≤T/2 allowed		Calipers& Eyes	MIN
11	Crack 			NG		Eyes	MAJ
12	Newton's ring (CTP or Cover board) 			Newton's ring < 1/9 area ,after lightened ,no influence on words and lines		Checking with eyes	MIN

## TP 标准

No	Items	Phenomenon/picture	Criterion	Checking manner	Defect class
1	Outside dimension		Accord with drawing	Calipers& Eyes	MIN
2	Color deviation	Difference of ink color	Obvious deviation compared with samples	Eyes	MIN
3	Ink pinhole	油墨针孔 	No any holes near VA side 3mm Out of VA: $D \leq 0.15\text{mm}$ $N \leq 1$ , no present in reflection condition.	Eyes Film	MIN
4	Ink saw tooth	印刷锯齿 	$W \leq 0.15\text{mm}$ $N = 1$	Eyes Film	MIN
5	Ink light leakage	油墨漏光 	1、width of light leakage at the edge area $\leq 0.15\text{mm}$ OK 2、width of light leakage at the edge area $> 0.15\text{mm}$ NG	Eyes Film	MIN
6	Cover glass profile		No ink, adhesive, oil stain, etc.	Eyes	MIN
7	IR(LED)dot/black-white dot		$\varphi \leq 0.2$ 、 $N \leq 1$ $0.15 < \varphi$ 、not allowed	Eyes& Film	MIN
8	IR(LED)dot black-white dot/different color		no present when use all viewing angle to determine at 35cm ,allowed	Eyes	MIN
9	Shooting hole		$\varphi \leq 0.2$ 、 $N \leq 1$ $0.15 < \varphi$ 、not allowed	Eyes& Film	MIN

10	LOGO/ICON black-white dot		Diagram clear $\phi \leq 0.2$ , $N \leq 1$	Eyes& Film	MIN
11	FPC warped		OK	Eyes	MIN
12	FPC broken, stained, oxidation		NG	Eyes	MAJ
13	Stain		No evident finger print, oil print, gelatinoids, etc.	Eyes	MIN
14	Sponge		Presented in AA area. NG	Eyes	MIN
15	Protection foil	Finished Protection foil	<p>1、 Protection foil stain: In normal inspection condition ,finger print, pen print and gelatinoids are presented. NG</p> <p>2、 Bubble<math>\leq 5.0</math>mm ,or according to client's limited sample</p> <p>3、 Protection foil worn and warped. NG</p> <p>4、 Scratch: <math>W \leq 0.10</math>mm, ignore length; <math>0.10</math>mm &lt; <math>W \leq 0.20</math>mm, <math>L \leq 30</math>mm, and <math>N \leq 4, d &gt; 15</math>mm; OK; <math>L &gt; 30</math>mm or <math>W &gt; 0.20</math>mm;NG</p>	Eyes& Film	MIN

# 11. Precautions for Use of LCD Modules

## 11.1 Handing Precautions

- (1) The display panel is made of glass and polarizer. As glass is fragile. It tends to become or chipped during handling especially on the edges. Please avoid dropping or jarring. Do not subject it to a mechanical shock by dropping it or impact.
- (2) If the display panel is damaged and the liquid crystal substance leaks out, be sure not to get any in your mouth. If the substance contacts your skin or clothes, wash it off using soap and water.
- (3) Do not apply excessive force to the display surface or the adjoining areas since this may cause the color tone to vary. Do not touch the display with bare hands. This will stain the display area and degraded insulation between terminals (some cosmetics are determined to the polarizer).
- (4) The polarizer covering the display surface of the LCD module is soft and easily scratched. Handle this polarizer carefully. Do not touch, push or rub the exposed polarizer with anything harder than an HB pencil lead (glass, tweezers, etc.). Do not put or attach anything on the display area to avoid leaving marks on. Condensation on the surface and contact with terminals due to cold will damage, stain or dirty the polarizer. After products are tested at low temperature they must be warmed up in a container before coming in contact with room temperature air.
- (5) If the display surface becomes contaminated, breathe on the surface and gently wipe it with a soft dry cloth. If it is heavily contaminated, moisten cloth with one of the following solvents
  - Isopropyl alcohol
  - Ethyl alcohol
  - Do not scrub hard to avoid damaging the display surface.
- (6) Solvents other than those above-mentioned may damage the polarizer. Especially, do not use the following.
  - Water
  - Ketone
  - Aromatic solvents

Wipe off saliva or water drops immediately, contact with water over a long period of time may cause deformation or color fading. Avoid contacting oil and fats.
- (7) Exercise care to minimize corrosion of the electrode. Corrosion of the electrodes is accelerated by water droplets, moisture condensation or a current flow in a high-humidity environment.
- (8) Install the LCD Module by using the mounting holes. When mounting the LCD module make sure it is free of twisting, warping and distortion. In particular, do not forcibly pull or bend the I O cable or the backlight cable.
- (9) Do not attempt to disassemble or process the LCD module.
- (10) NC terminal should be open. Do not connect anything.
- (11) If the logic circuit power is off, do not apply the input signals.
- (12) Electro-Static Discharge Control, Since this module uses a CMOS LSI, the same careful attention should be paid to electrostatic discharge as for an ordinary CMOS IC. To prevent destruction of the elements by static electricity, be careful to maintain an optimum work environment.
  - Before remove LCM from its packing case or incorporating it into a set, be sure the module and your body have the same electric potential. Be sure to ground the body when handling the LCD modules.
  - Tools required for assembling, such as soldering irons, must be properly grounded. make certain the AC power source for the soldering iron does not leak. When using an electric screwdriver to attach LCM, the screwdriver should be of ground potentiality to minimize as much as possible any transmission of electromagnetic waves produced sparks coming from the commutator of the motor.
  - To reduce the amount of static electricity generated, do not conduct assembling and other work under dry conditions. To reduce the generation of static electricity be careful that the air in the work is not too dried. A relative humidity of 50%-60% is recommended. As far as possible make the electric potential of your work clothes and that of the work bench the ground potential.

The LCD module is coated with a film to protect the display surface. Exercise care when peeling off this protective film since static electricity may be generated.

- (13) Since LCM has been assembled and adjusted with a high degree of precision, avoid applying excessive shocks to the module or making any alterations or modifications to it.
- Do not alter, modify or change the shape of the tab on the metal frame.
  - Do not make extra holes on the printed circuit board, modify its shape or change the positions of components to be attached.
  - Do not damage or modify the pattern writing on the printed circuit board.
  - Absolutely do not modify the zebra rubber strip (conductive rubber) or heat seal connector.
  - Except for soldering the interface, do not make any alterations or modifications with a soldering iron.
  - Do not drop, bend or twist LCM.

## 11.2 Storage Precautions

When storing the LCD modules, the following precaution is necessary.

- (1) Store them in a sealed polyethylene bag. If properly sealed, there is no need for the dessicant.
- (2) Store them in a dark place. Do not expose to sunlight or fluorescent light, keep the temperature between 0°C and 35°C.
- (3) The polarizer surface should not come in contact with any other objects. (We advise you to store them in the container in which they were shipped).

## 11.3 Others

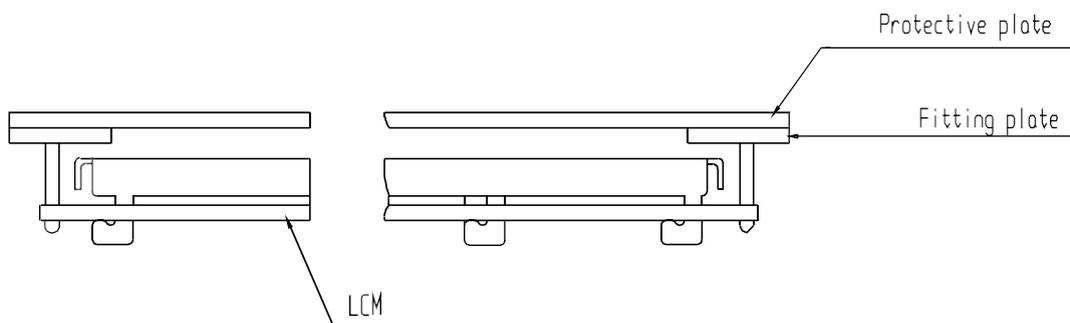
- (1) Liquid crystals solidify under low temperature (below the storage temperature range) leading to defective orientation or the generation of air bubbles (black or white). Air bubbles may also be generated if the module is subject to a low temperature.
- (2) If the LCD modules have been operating for a long time showing the same display patterns, the display patterns may remain on the screen as ghost images and a slight contrast irregularity may also appear. A normal operating status can be regained by suspending use for some time. It should be noted that this phenomenon does not adversely affect performance reliability.
- (3) To minimize the performance degradation of the LCD modules resulting from destruction caused by static electricity etc., exercise care to avoid holding the following sections when handling the modules.
  - Exposed area of the printed circuit board.
  - Terminal electrode sections.

## 11.4 USING LCD MODULES

### Installing LCD Modules

The hole in the printed circuit board is used to fix LCM as shown in the picture below. Attend to the following items when installing the LCM.

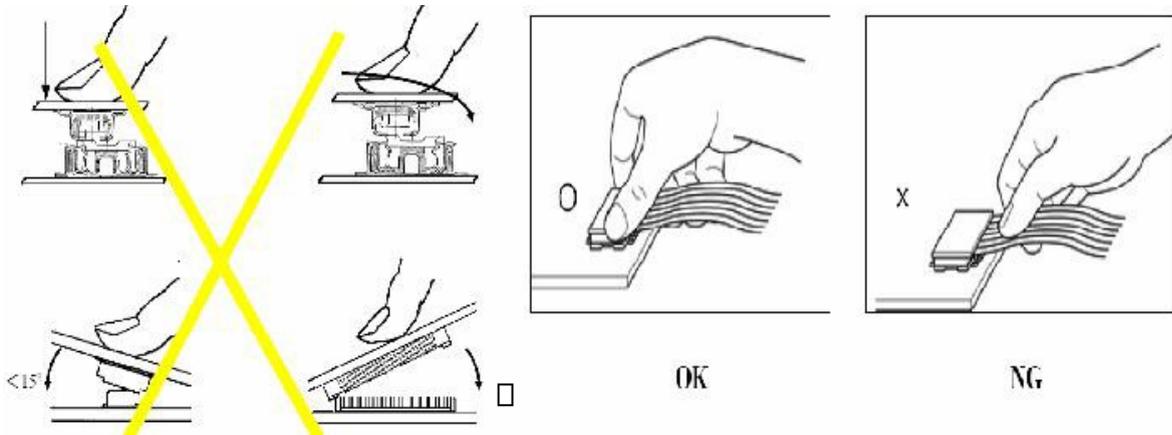
- (1) Cover the surface with a transparent protective plate to protect the polarizer and LC cell.



- (2) When assembling the LCM into other equipment, the spacer to the bit between the LCM and the fitting plate should have enough height to avoid causing stress to the module surface, refer to the individual specifications for measurements. The measurement tolerance should be 0.1mm.

**Precaution for assemble the module with BTB connector:**

Please note the position of the male and female connector position, don't assemble or assemble like the method which the following picture shows



**Precaution for soldering to the LCM**

	Hand soldering	Machine drag soldering	Machine press soldering
No ROHS Product	290 C~350 C. Time :3-5S.	330 C ~350 C. Speed : 4-8mm/s.	300 C~330C. Time : 3-6S. Press: 0.8~1.2Mpa
ROHS Product	340 C~370 C. Time:3-5S.	350 C ~370 C. Time : 4-8 mm/s.	330 C~360C. Time : 3-6S. Press: 0.8~1.2Mpa

- (1) If soldering flux is used, be sure to remove any remaining flux after finishing to soldering operation. (This does not apply in the case of a non-halogen type of flux.) It is recommended that you protect the LCD surface with a cover during soldering to prevent any damage due to flux spatters.
- (2) When soldering the electroluminescent panel and PC board, the panel and board should not be detached more than three times. This maximum number is determined by the temperature and time conditions mentioned above, though there may be some variance depending on the temperature of the soldering iron.
- (3) When remove the electroluminescent panel from the PC board, be sure the solder has completely melted, the soldered pad on the PC board could be damaged.

**Precautions for Operation**

- (1) It is an indispensable condition to drive LCD's within the specified voltage limit since the higher voltage then the limit cause the shorter LCD life. An electrochemical reaction due to direct current causes LCD's undesirable deterioration, so that the use of direct current drive should be avoided.
- (2) Response time will be extremely delayed at lower temperature than the operating temperature range and on the other hand at higher temperature LCD's show dark color in them. However those phenomena do not mean malfunction or out of order with LCD's, which will come back in the specified operating temperature.
- (3) If the display area is pushed hard during operation, the display will become abnormal. However, it will return to normal if it is turned off and then back on.
- (4) A slight dew depositing on terminals is a cause for electro-chemical reaction resulting in terminal open circuit. Usage under the maximum operating temperature, 50%RH or less is required.
- (5) Input each signal after the positive/negative voltage becomes stable.
- (6) Please keep the temperature within specified range for use and storage. Polarization degradation, bubble generation or polarizer peel-off may occur with high temperature and high humidity.

**Safety**

- (1) It is recommended to crush damaged or unnecessary LCDs into pieces and wash them off with solvents such as acetone and ethanol, which should later be burned.
- (2) If any liquid leaks out of a damaged glass cell and comes in contact with the hands, wash off thoroughly with soap and water.

### **11.5 The disposal of waste**

For waste disposal, our recommendations are as follows, please refer to your company, and the relevant provisions of the state laws and regulations of the act accordingly

1. Packing materials disposal for our packaging (carton/PS tray/EPE tray/PET tray)

- 1) Our company used to recycle and reuse materials, packing materials can be you just need to transfer to material recycling companies
2. Our scrap module can't be recycled for reuse, so please dispose of:
  - 1) Our scrap module can't be recycled for reuse, products and components are "served" can lead to accidents
  - 2) Our scrap can be transfer to material recycling companies, dismantling, to ensure that scrap in relatively advanced technology products, environmental protection measures of relatively perfect environment for processing.
3. WEEE order must be executed in product scrap.

## **12. Prior Consult Matter**

1. (1) For standard products, we keep the right to change material, process...for improving the product property without notice on our customer.
- (2) For OEM products, if any change needed which may affect the product property, we will consult with our customer in advance.
2. If you have special requirement about reliability condition, please let us know before you start the test on our samples.

## **13. Factory**

FACTORY NAME: LCD Mikroelektronik GmbH

FACTORY ADDRESS: Otto-Lilienthal-Str. 13, D-76275 Ettlingen